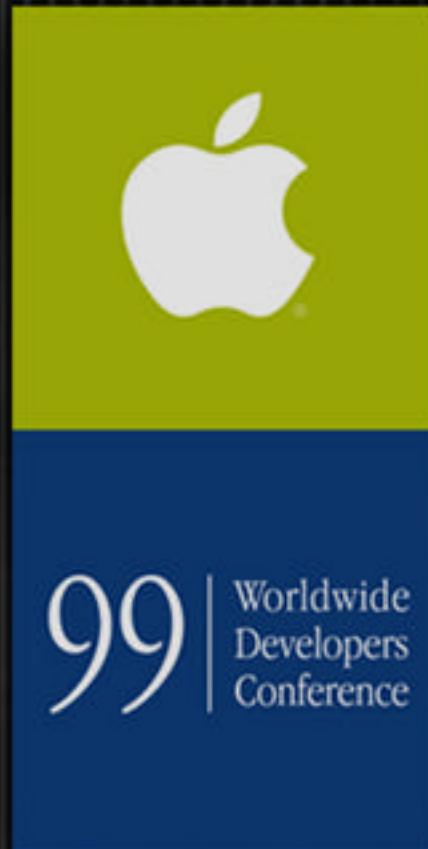


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# Power Manager 2.0 for Mac OS 8

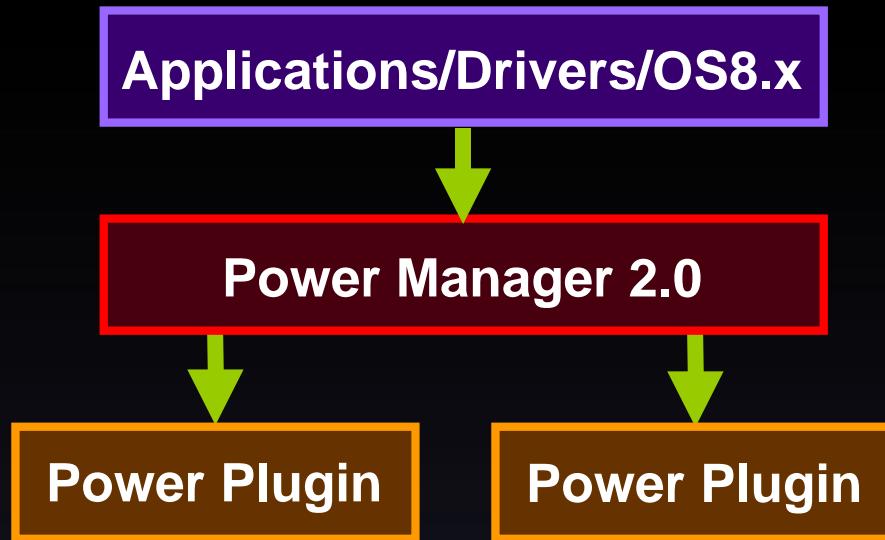
Scott A. Johnson  
Software Engineer, CPU SW

# Goals

- More aggressive power management
- Support new hardware features
- Support all hardware
- Support NewWorld ROM architecture



# Overview



# Features

- PCI bus powered off during sleep
- Power source API
- Scheduled power events
- Processor temperature reporting
- And more!



# Discovery

- Software must weak link against PowerMgrLib and check that routine symbols are defined (not equal to kUnresolvedCFragSymbolAddress)
- Use PMFeatures
- 68K-based code should check for gestaltPowerMgrVers  $\geq$  0x0200



# Aggressiveness

- Mac OS 8.6 idles more aggressively to conserve power
- Software should:
  - Avoid spin loops/polling—use:

```
OSStatus PBWaitIOComplete( ParmBlkPtr ioPB,  
Duration timeOut );
```

- Use a non-zero sleep time for WaitNextEvent
- Reduce use of VBLs and TM Tasks



# PCI Bus Power Control

- Power will be removed from PCI slots during sleep in future hardware
- Device State must be saved and restored
  - Power Mgr will save and restore first 64 bytes of PCI configuration space
  - Drivers must save and restore device-specific state
- Revised drivers are required



# PCI Characterization

- Power Mgr scans for power aware devices
- Gathers device power capabilities
  - *Does driver support PCI Power Off?*
  - *Does device have standby power requirements?*
- Registers Power Handlers in a prioritized DeviceSleepQueue



# PCI Driver Changes

- Drivers must change in two ways:
- Export a new data structure,  
`TheDriverPowerCapabilities`, to indicate  
that the device is power management-  
aware and to describe power capabilities
- Implement a power handler to respond to  
power management requests



# Power Capabilities

```
struct DriverPowerCapabilities {  
    PowerCapsVersion      powerCapsVersion;  
    PowerCapsFlags        powerCapsFlags;  
    UInt32                powerCapsStandbyPowerMilliWatts;  
    UInt32                powerCapsMinimumWakeTimeSeconds;  
};
```

- Use kVersionOnePowerCapabilities



# Power Capabilities

```
struct DriverPowerCapabilities {  
    PowerCapsVersion      powerCapsVersion;  
    PowerCapsFlags        powerCapsFlags;  
    UInt32                powerCapsStandbyPowerMilliWatts;  
    UInt32                powerCapsMinimumWakeTimeSeconds;  
};
```

- kDriverPowerMgtAware
- kDriverPowerMgtUnderExpertControl
- kDriverHasPowerHandlerExport



# Power Capabilities

```
struct DriverPowerCapabilities {  
    PowerCapsVersion      powerCapsVersion;  
    PowerCapsFlags        powerCapsFlags;  
    UInt32                powerCapsStandbyPowerMilliWatts;  
    UInt32                powerCapsMinimumWakeTimeSeconds;  
};
```

- kDevicePowerCanBeRemovedForSleep
- kDeviceCanGeneratePMEDuringSleep
- kDriverSpecifiesStandbyPower



# Power Capabilities

```
struct DriverPowerCapabilities {  
    PowerCapsVersion      powerCapsVersion;  
    PowerCapsFlags        powerCapsFlags;  
    UInt32                powerCapsStandbyPowerMilliWatts;  
    UInt32                powerCapsMinimumWakeTimeSeconds;  
};
```

- Power used during sleep
  - Overrides PCI configuration space value if kDriverSpecifiesStandbyPower in powerCapsFlags is set



# Power Capabilities

```
struct DriverPowerCapabilities {  
    PowerCapsVersion      powerCapsVersion;  
    PowerCapsFlags        powerCapsFlags;  
    UInt32                powerCapsStandbyPowerMilliWatts;  
    UInt32                powerCapsMinimumWakeTimeSeconds;  
};
```

- Minimum value that a device must be powered on before being powered off again
- kUseDefaultWakeTime if less than 5 min



# Power Handlers

- Routines called by the Power Manager
  - Get or set changes in power state
- Similar to today's sleep queue procedures
- Implemented as DoDriverIO, an exported or registered routine



# Power Handlers

- DoDriverIO
  - Selector:  
kPowerManagementCommand
  - ParmBlkPtr (a CntrlParam)
    - csCode = power mgt message
    - csData (first longword)
      - If kGet/SetPowerLevel, the power level



# Power Handlers

- Export “DoDriverPowerManagement”

```
typedef long (*PowerHandlerProcPtr) (  
    UInt32           message,  
    PowerLevel *     powerLevel,  
    UInt32           refCon,  
    RegEntryID *     regEntryID );
```

- refCon is only used by registered handlers
- Used for Open Transport and other drivers without a DoDriverIO entrypoint



# Power Handlers

- Non-ndrv software can register a Power Handler using DriverServices
- If a RegEntryID is not provided, power handler is not prioritized and is run at beginning of the DeviceSleepQueue during sleep and at the end during wake



# Power Handler Messages

- Request/Revoke
  - Only message that can be denied
  - If denied, sleep processes aborted
  - If not denied, complete or suspend pending I/O
  - Interrupts still enabled



# Power Handler Messages

- Demand
  - Cannot be denied (result ignored)
  - Drivers save device state now
  - Interrupts are off



# Power Handler Messages

- WakeUp
  - Interrupts still off
  - Restore device state
  - Resume suspended I/O



# Power Handler Messages

- kDozeRequest, kDozeRevoke,  
kDozeDemand, kDozeWakeUp
- kSleepRequest, kSleepRevoke,  
kSleepDemand, kSleepWakeUp
- kSuspendRequest, kSuspendRevoke,  
kSuspendDemand, kSuspendResume
- kGetPowerLevel, kSetPowerLevel



# Power Handler Results

- noErr = Success!
- kPowerMgtRequestDenied
- kPowerMgtMessageNotHandled
  - Must return this for unknown messages



# New Driver Services

```
OSStatus AddDevicePowerHandler (
```

RegEntryIDPtr	regEntryID,
PowerHandlerProcPtr	handler,
UInt32	refCon);

```
OSStatus RemoveDevicePowerHandler (RegEntryIDPtr regEntryID);
```



# New Driver Services

```
OSStatus GetDevicePowerLevel (  
    RegEntryIDPtr  
    PowerLevel *  
                                regEntryID,  
                                devicePowerLevel);
```

```
OSStatus SetDevicePowerLevel (  
    RegEntryIDPtr  
    PowerLevel  
                                regEntryID,  
                                devicePowerLevel);
```



# Power Source API

- You can register power sources you provide to the system
- The Power Manager will use those sources in its power summary calculations
- Examples: UPS Backup, Solar Panels, etc.



# Power Source API

- PowerSource Data Structure

```
struct PowerSource {  
    PowerSourceVersion      sourceVersion;  
    PowerSourceID           sourceID;  
    OptionBits              sourceAttr;  
    OptionBits              sourceState;  
    UInt32                  currentCapacity;  
    UInt32                  maxCapacity;  
    UInt32                  timeRemaining;  
    UInt32                  timeToFullCharge;  
    UInt32                  voltage;  
    SInt32                  current;  
};
```



# Power Source API

- Routines

```
OSStatus AddPowerSource (PowerSource * ioSrc);
```

```
OSStatus RemovePowerSource (PowerSourceID * inID);
```

```
OSStatus UpdatePowerSource (PowerSource * ioSrc);
```



# Scheduled Power Events

The Power Manager can perform certain events based on a schedule provided by the user via Energy Saver or by software using this new API.



# Scheduled Power Events

- Scheduled Power Event Types include Sleep, Shutdown, Wake, and Startup
- Not all event types are available on every machine, check with PMFeatures
- Get/SetWakeUpTimer and Get/SetStartupTimer are supported but not preferred



# Scheduled Power Events

- User Notification
  - Alert (user can cancel event)
  - Flashing Icon
  - Sound



# Scheduled Power Events

- ScheduledPowerEvent Data Structure

```
struct ScheduledPowerEvent {  
    Boolean eventEnabled;  
    ScheduledPowerEventFreq eventFreq;  
    ScheduledPowerEventType eventType;  
    ScheduledPowerEventVersion eventVersion;  
    ScheduledPowerEventTimeRec eventTime;  
    ScheduledPowerEventNotifyRec eventNotification;  
};
```



# Scheduled Power Events

**OSStatus SetScheduledPowerEvent (ScheduledPowerEvent \* ioEvent);**

**OSStatus GetScheduledPowerEvent (ScheduledPowerEvent \* ioEvent);**



# Processor Temperature Reporting

- Routine to obtain core processor temperature (reported in Celsius):  
**UInt32 GetCoreProcessorTemperature (MPCpuID inCpuID);**
- Requires Multiprocessing API Library 2.0 present in Extensions folder



# Example

- Obtaining Core Temperature

```
MPCpuID      cpuid;
```

```
OSStatus      err;
```

```
UInt32        temp;
```

```
cpuid = kInvalidID;
for ( err = MpGetNextCpuID(kInvalidID, &cpuid); err == noErr;
      err = MpGetNextCpuID(kInvalidID, &cpuid) )
{
    temp = GetCoreProcessorTemp (cpuid);
    // do something ...
}
```



# Please Note . . .

- All APIs discussed are preliminary and subject to change



# For More Information or Feedback . . .

- *Inside Macintosh: Devices*, “Power Manager”
- *PCI Bus Power Management Interface Specification*, Revision 1.1, PCI SIG
- E-mail: [powermgr@apple.com](mailto:powermgr@apple.com)
- Discussion list: [powermgr@isg.apple.com](mailto:powermgr@isg.apple.com)



# Related Session

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